

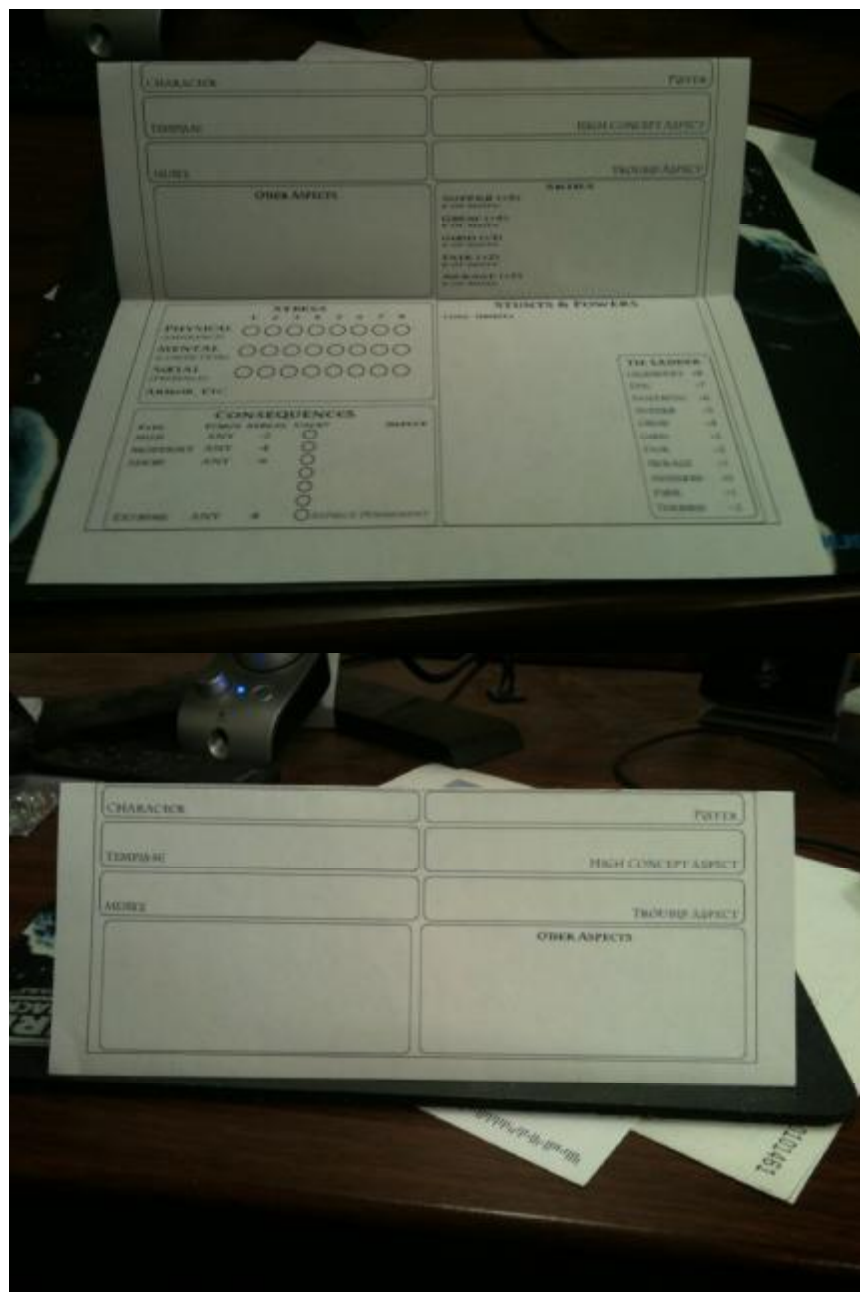
The Dresden Files – Foldable Character Sheet

Introduction and Instructions

While looking to other FATE games for ideas and to see how they're different, I came across the idea for the foldable character sheet. Basically, the sheet folds so that pertinent information in regards to aspects and other character defining information. This adds to immersion as when the players look at other players across the table, instead of just the other person; they see the character and can more easily associate the two.

The character sheet is constructed from a regular character sheet, so the information there should be pretty self-explanatory. I also included a blank section on the area that will face the other players. In my games, I have the players put an appropriate image of the personality here, but it can be used for whatever you find appropriate. Permission is as for the regular character sheet, i.e. permission is give to photocopy for personal use.

Below I have included images of how the folds work.



OTHER ASPECTS

TROUBLE ASPECT

MUSTS

HIGH CONCEPT ASPECT

TEMPLATE

PLAYER

CHARACTER

CHARACTER

PLAYER

TEMPLATE

HIGH CONCEPT ASPECT

MUSTS

TROUBLE ASPECT

OTHER ASPECTS

SKILLS

SUPERB (+5)

OF SLOTS:

GREAT (+4)

OF SLOTS:

GOOD (+3)

OF SLOTS:

FAIR (+2)

OF SLOTS:

AVERAGE (+1)

OF SLOTS:

STRESS

1 2 3 4 5 6 7 8

PHYSICAL
(ENDURANCE)

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

MENTAL
(CONVICTION)

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

SOCIAL
(PRESENCE)

☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

ARMOR, ETC:

CONSEQUENCES

TYPE	P/M/S	STRESS	USED?	ASPECT
MILD	ANY	-2	<input type="radio"/>	
MODERATE	ANY	-4	<input type="radio"/>	
SEVERE	ANY	-6	<input type="radio"/>	
			<input type="radio"/>	
			<input type="radio"/>	
			<input type="radio"/>	
EXTREME	ANY	-8	<input type="radio"/>	REPLACE PERMANENT

STUNTS & POWERS

COST ABILITY

THE LADDER

LEGENDARY	+8
EPIC	+7
FANTASTIC	+6
SUPERB	+5
GREAT	+4
GOOD	+3
FAIR	+2
AVERAGE	+1
MEDIOCRE	+0
POOR	-1
TERRIBLE	-2